# On the Accuracy of Diffusion Models in Bayesian Image Inverse Problems: A Gaussian Case Study

Émile Pierret<sup>a</sup>, supervised by Bruno Galerne<sup>a,b</sup> Journées MISTIC. Lvon. 26 mai

<sup>a</sup> Institut Denis Poisson – Université d'Orléans, Université de Tours, CNRS

<sup>b</sup> Institut universitaire de France (IUF)

Introduction

#### Inverse problems

$$v = Ax + \sigma n, \quad n \sim \mathcal{N}_0 \tag{1}$$

where A is an inpainting, super-resolution, or blur operator.



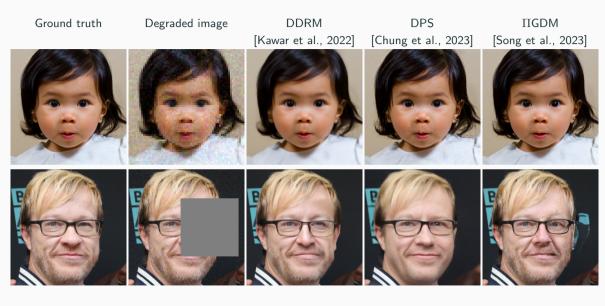
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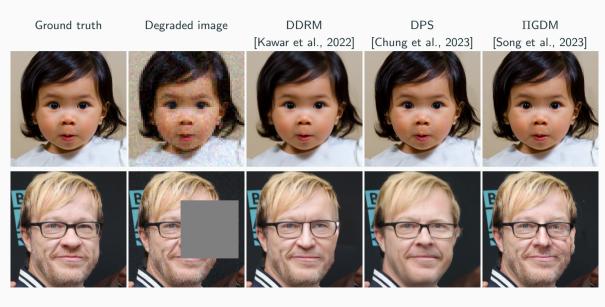
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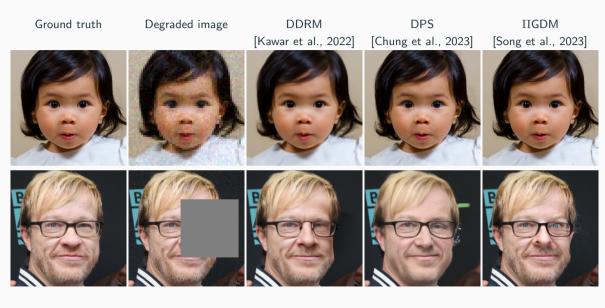


⇒ One popular solution: diffusion models.





Ground truth Degraded image **DDRM** DPS ПСОМ [Kawar et al., 2022] [Chung et al., 2023] [Song et al., 2023]



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Idea: Observe what happens for Gaussian image distributions, for which calculations are tractable.



## Discrete DDPM [Ho et al., 2020]<sup>1</sup>

#### Forward process

$$x_t = \sqrt{1 - \beta_t} x_{t-1} + \sqrt{\beta_t} z_t, \quad 1 \leqslant t \leqslant T, \quad z_t \sim \mathcal{N}_0, \quad x_0 \sim p_{\text{data}},$$
 (3)

Ones can write

$$\boldsymbol{x}_t = \sqrt{\overline{\alpha}_t} \boldsymbol{x}_0 + \sqrt{1 - \overline{\alpha}_t} \varepsilon_t, \quad \varepsilon_t \sim \mathcal{N}_0$$
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<sup>1</sup> Ho. J., Jain, A., & Abbeel, P. (2020). Denoising diffusion probabilistic models. Advances in Neural Information Processing Systems 33: Annual Conference on Neural Information Processing Systems 2020, NeurIPS 2020

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#### **Backward** process

By learning  $\varepsilon_{\theta}$  such that  $\varepsilon_{\theta}(x_t, t) \approx \varepsilon_t$ ,

$$\boldsymbol{y}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \boldsymbol{y}_t - \frac{\beta_t}{\sqrt{1 - \overline{\alpha_t}}} \boldsymbol{\varepsilon}_{\theta}(\boldsymbol{y}_t, t) \right) + \sqrt{\tilde{\beta}_t} \boldsymbol{z}_t, \quad \boldsymbol{z}_t \sim \mathcal{N}_0.$$
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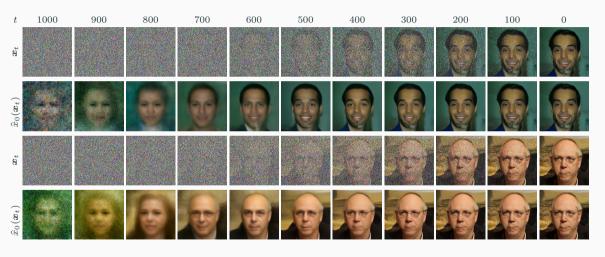
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By denoting  $p_t$  the marginals of the forward process and learning  $s_{\theta}(x,t) \approx \nabla_x \log p_t(x_t)$ ,

$$\boldsymbol{y}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \boldsymbol{y}_t + \beta_t s_{\theta^*}(\boldsymbol{y}_t, t) \right) + \sigma_t \boldsymbol{z}_t, \boldsymbol{z}_t \sim \mathcal{N}_0, 1 \leqslant t \leqslant T, \boldsymbol{z}_t \sim \mathcal{N}_0, \boldsymbol{y}_T \sim \mathcal{N}_0.$$
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#### **Generation examples**





#### And for solving image problems?

$$v = Ax_0 + \sigma n, \quad x_0 \sim p_0, n \sim \mathcal{N}_0$$
 (7)

**Aim:** Sampling  $p_0(\cdot \mid \boldsymbol{v})$ 

#### And for solving image problems?

$$\boldsymbol{v} = \boldsymbol{A}\boldsymbol{x}_0 + \sigma\boldsymbol{n}, \quad \boldsymbol{x}_0 \sim p_0, \boldsymbol{n} \sim \mathcal{N}_0 \tag{7}$$

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⇒ conditional forward process

$$\tilde{\boldsymbol{x}}_t = \sqrt{1 - \beta_t} \tilde{\boldsymbol{x}}_{t-1} + \sqrt{\beta_t} \boldsymbol{z}_t, \quad 1 \leqslant t \leqslant T, \quad \boldsymbol{z}_t \sim \mathcal{N}_0, \quad \tilde{\boldsymbol{x}}_0 \sim p_{\text{data}}(\cdot \mid \boldsymbol{v}),$$
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 $\implies$  conditional backward process

$$\tilde{\boldsymbol{y}}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \tilde{\boldsymbol{y}}_t + \beta_t \nabla \log \tilde{p}_t(\tilde{\boldsymbol{y}}_t) \right) + \sigma_t \boldsymbol{z}_t, \quad \boldsymbol{z}_t \sim \mathcal{N}_0, 1 \leqslant t \leqslant T, \boldsymbol{z}_t \sim \mathcal{N}_0, \tilde{\boldsymbol{y}}_T \sim \mathcal{N}_0$$
 (9)

#### Bayes theorem

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#### Algorithm 5

Unconditional DDPM backward process

- 1:  $\boldsymbol{y}_T \sim \mathcal{N}_0$
- 2: for t=T to 1 do
- 3:  $z_t \sim \mathcal{N}_0$
- 4:  $\boldsymbol{y}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \boldsymbol{y}_t + \beta_t s_{\theta^*}(\boldsymbol{y}_t, t) \right) + \sigma_t \boldsymbol{z}_t$
- 5: end for

## Algorithm 6 Conditional DDPM backward process

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- $\mathbf{2:}\ \mathbf{for}\ t=T\ \mathbf{to}\ \mathbf{1}\ \mathbf{do}$
- 3:  $\hat{\boldsymbol{x}}_0(\boldsymbol{x}_t) = \frac{1}{\sqrt{\overline{\alpha}_t}} \left( \boldsymbol{x}_t + (1 \overline{\alpha}_t) s_{\theta^*}(\boldsymbol{y}_t, t) \right)$ 
  - $\tilde{s}_{\theta}(\boldsymbol{y}_{t}, t) = s_{\theta^{\star}}(\boldsymbol{y}_{t}, t) + \nabla \log p_{t}(\boldsymbol{x} \mid \boldsymbol{v})$
- 5:  $z_t \sim \mathcal{N}_0$
- 6:  $\boldsymbol{y}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \boldsymbol{y}_t + \beta_t \tilde{s}_{\theta^*}(\boldsymbol{y}_t, t) \right) + \sigma_t \boldsymbol{z}_t$
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Description of two algorithms from the
literature

$$\boldsymbol{v} = \boldsymbol{A}\boldsymbol{x}_0 + \sigma \boldsymbol{n}, \quad \boldsymbol{x}_0 \sim p_0, \boldsymbol{n} \sim \mathcal{N}_0$$
(11)

$$\nabla_{\boldsymbol{x}} \log \tilde{p}_t(\boldsymbol{x}_t) = \nabla_{\boldsymbol{x}} \log p_t(\boldsymbol{x}_t) + \nabla_{\boldsymbol{x}} \log p_t(\boldsymbol{v} \mid \boldsymbol{x}_t), \tag{12}$$

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Some assumptions lead to " $p_t(v \mid x_t)$  is Gaussian". Let note that an approximation of  $\mathbb{E}(v \mid x_t)$  is known.

By Tweedie's formula, that is,

$$\widehat{\boldsymbol{x}}_0(\boldsymbol{x}_t) := \mathbb{E}\left[\boldsymbol{x}_0 \mid \boldsymbol{x}_t\right] = \frac{1}{\sqrt{\overline{\alpha}_t}} \left(\boldsymbol{x}_t + (1 - \overline{\alpha}_t) \nabla_{\boldsymbol{x}} \log p_t(\boldsymbol{x}_t)\right). \tag{13}$$

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Finally,

$$p(\boldsymbol{x}_t \mid \boldsymbol{v}) = \mathcal{N}(\boldsymbol{A}\hat{\boldsymbol{x}}_0(\boldsymbol{x}_t), \boldsymbol{C}_{\boldsymbol{v}\mid t})$$
(15)

with  $C_{v|t}$  to fix.

We denote it  $C_{v|t}$ .

• Denoising Posterior Sampling (DPS) algorithm [Chung et al., 2023]<sup>2</sup>

$$\log p(\boldsymbol{v} \mid \boldsymbol{x}_t) \approx \log p(\boldsymbol{v} \mid \boldsymbol{x}_0 = \hat{x}_0(\boldsymbol{x}_t))$$
(16)

$$p(\boldsymbol{v} \mid \boldsymbol{x}_0) = \mathcal{N}\left(\boldsymbol{A}\boldsymbol{x}_0, \sigma^2 \boldsymbol{I}\right). \tag{17}$$

$$\nabla_{\boldsymbol{x}_t} \log p(\boldsymbol{v} \mid \boldsymbol{x}_0 = \hat{x}_0(\boldsymbol{x}_t)) = -\frac{1}{2\sigma^2} \nabla_{\boldsymbol{x}_t} \| \boldsymbol{v} - \boldsymbol{A} \hat{x}_0(\boldsymbol{x}_t) \|^2.$$
(18)

<sup>&</sup>lt;sup>2</sup>Chung, H., Kim, J., Mccann, M. T., Klasky, M. L., & Ye, J. C. (2023). Diffusion posterior sampling for general noisy inverse problems. The Eleventh International Conference on Learning Representations

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In practice,

$$\nabla_{\boldsymbol{x}_t} \log p(\boldsymbol{v} \mid \boldsymbol{x}_0 = \hat{x}_0(\boldsymbol{x}_t)) \approx -\frac{\alpha_{\text{DPS}}}{2\sigma^2} \nabla_{\boldsymbol{x}_t} \|\boldsymbol{v} - \boldsymbol{A}\hat{x}_0(\boldsymbol{x}_t)\|^2.$$
(19)

$$\Longrightarrow C_{n|t}^{\mathsf{DPS}} = \sigma^2 I$$

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Pseudo-Guided Diffusion model (ΠGDM) algorithm [Song et al., 2023]<sup>3</sup>

$$p(\mathbf{x}_0 \mid \mathbf{x}_t) \approx \mathcal{N}\left(\hat{x}_0(\mathbf{x}_t), r_t^2 \mathbf{I}\right).$$
 (20)

Consequently,

$$p(\boldsymbol{v} \mid \boldsymbol{x}_t) \approx \mathcal{N}\left(\boldsymbol{A}\hat{x}_0(\boldsymbol{x}_t), r_t^2 \boldsymbol{A} \boldsymbol{A}^T + \sigma^2 \boldsymbol{I}\right)$$
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$$\Longrightarrow \boldsymbol{C}_{\boldsymbol{v}|t}^{\Pi\mathsf{GDM}} = r_t^2 \boldsymbol{A} \boldsymbol{A}^T + \sigma^2 \boldsymbol{I}$$

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#### **Under Gaussian assumption**

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$$p(\boldsymbol{v} \mid \boldsymbol{x}_t) = \mathcal{N}\left(\boldsymbol{A}\hat{\boldsymbol{x}}_0(\boldsymbol{x}_t), (1 - \overline{\alpha}_t)\boldsymbol{A}\boldsymbol{\Sigma}\boldsymbol{\Sigma}_t^{-1}\boldsymbol{A}^T + \sigma^2\boldsymbol{I}\right),$$
(22)

with 
$$\hat{x}_0(x_t) = \mu + \sqrt{\overline{\alpha}_t} \Sigma \Sigma_t^{-1}(x_t - \sqrt{\overline{\alpha}_t}\mu)$$
. (23)

We call this setting "Conditional Gaussian Diffusion Model" (CGDM)  $\Longrightarrow C_{v|t}^{\mathsf{CGDM}} = (1-\overline{\alpha}_t) A \Sigma \Sigma_t^{-1} A^T + \sigma^2 I$ 

#### Comparison of the choice made by different algorithms

	$oldsymbol{C_{oldsymbol{v} t}}$	
DPS Chung et al., 2023	$\left  rac{\sigma^2}{lpha_{DPS}} I  ight $	
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CGDM	$(1 - \overline{\alpha}_t) \mathbf{A} \mathbf{\Sigma} \mathbf{\Sigma}_t^{-1} \mathbf{A}^T + \sigma^2 \mathbf{I},$	$\boldsymbol{\Sigma}_t = \overline{\alpha}_t \boldsymbol{\Sigma} + (1 - \overline{\alpha}_t) \boldsymbol{I}$

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### Algorithm 7

#### Unconditional DDPM backward process

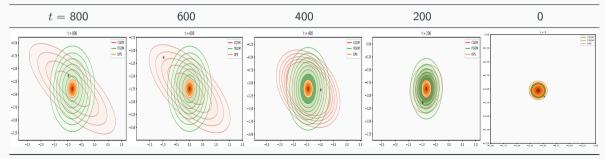
- 1:  $\boldsymbol{y}_T \sim \mathcal{N}_0$
- 2: for t=T to 1 do
- 3:  $z_t \sim \mathcal{N}_0$
- 4:  $\boldsymbol{y}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \boldsymbol{y}_t + \beta_t s_{\theta^*}(\boldsymbol{y}_t, t) \right) + \sigma_t \boldsymbol{z}_t$
- 5: end for

#### Algorithm 8 Conditional DDPM backward process

- 1:  $\boldsymbol{y}_T \sim \mathcal{N}_0$
- 2: for t=T to 1 do
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  ight)$
- 4:  $\tilde{s}_{ heta}(oldsymbol{y}_{t},t) = s_{ heta^{\star}}(oldsymbol{y}_{t},t) rac{1}{2}
  abla_{x_{t}}\|oldsymbol{v} \hat{A}\hat{oldsymbol{x}}_{0}(oldsymbol{x}_{t})\|_{C^{-1}}^{2}$
- 5:  $oldsymbol{z}_t \sim \mathcal{N}_0$
- 6:  $oldsymbol{y}_{t-1} = rac{1}{\sqrt{lpha_t}} \left( oldsymbol{y}_t + eta_t ilde{s}_{ heta^\star}(oldsymbol{y}_t,t) 
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CGDM	$(1 - \overline{\alpha}_t) \mathbf{A} \mathbf{\Sigma} \mathbf{\Sigma}_t^{-1} \mathbf{A}^T + \sigma^2 \mathbf{I},$	$\boldsymbol{\Sigma}_t = \overline{\alpha}_t \boldsymbol{\Sigma} + (1 - \overline{\alpha}_t) \boldsymbol{I}$



Comparison of the algorithms via
2-Wasserstein distance

Let  $u \in \mathbb{R}^{\Omega_{M,N}}$  be a grayscale image, m its grayscale mean and  $t = \frac{1}{\sqrt{MN}}(u-m)$  its associated texton. Let w be a white Gaussian noise,

$$oldsymbol{X} = oldsymbol{t} \star oldsymbol{w} \sim \mathrm{ADSN}(oldsymbol{u}) = \mathscr{N}(oldsymbol{0}, oldsymbol{\Gamma})$$
 which is a stationary law

u

Samples of  $\mathrm{ADSN}(u)$ 

Image extracted from [Galerne et al., 2011a]<sup>4</sup>

<sup>&</sup>lt;sup>4</sup>Galerne, B., Gousseau, Y., & Morel, J.-M. (2011a). Micro-texture synthesis by phase randomization. *Image Processing On Line* 

<sup>&</sup>lt;sup>5</sup> Galerne, B., Gousseau, Y., & Morel, J.-M. (2011b). Random Phase Textures: Theory and Synthesis. IEEE Transactions on Image Processing, 20(1), 257–267

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 $\Gamma$  represents the convolution by the kernel  $\gamma=t\star\check{t}.$ 



Samples of  $\mathrm{ADSN}(oldsymbol{u})$ 

Image extracted from [Galerne et al., 2011a] $^4$ 

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$$X = t \star w \sim \mathrm{ADSN}(u) = \mathscr{N}(0,\Gamma)$$
 which is a stationary law

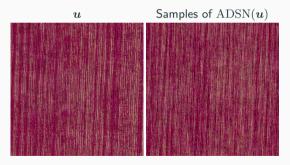


Image extracted from [Galerne et al., 2011a]<sup>4</sup>

<sup>&</sup>lt;sup>4</sup>Galerne, B., Gousseau, Y., & Morel, J.-M. (2011a). Micro-texture synthesis by phase randomization. *Image Processing On Line* 

<sup>&</sup>lt;sup>5</sup>Galerne, B., Gousseau, Y., & Morel, J.-M. (2011b). Random Phase Textures: Theory and Synthesis. IEEE Transactions on Image Processing, 20(1), 257–267

Let  ${\boldsymbol u} \in \mathbb{R}^{\Omega_{M,N}}$  be a grayscale image, m its grayscale mean and  ${\boldsymbol t} = \frac{1}{\sqrt{MN}}({\boldsymbol u} - m)$  its associated texton. Let  ${\boldsymbol w}$  be a white Gaussian noise,

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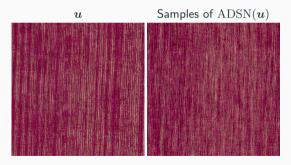


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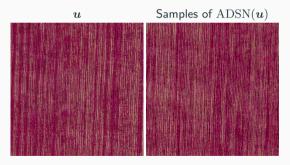


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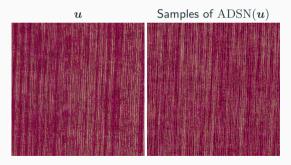


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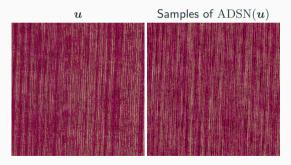
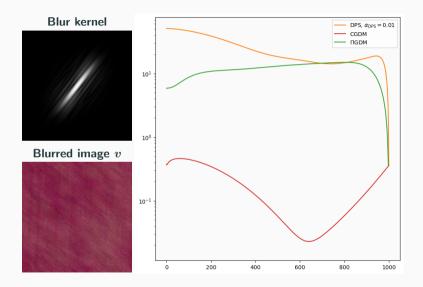


Image extracted from [Galerne et al., 2011a]<sup>4</sup>

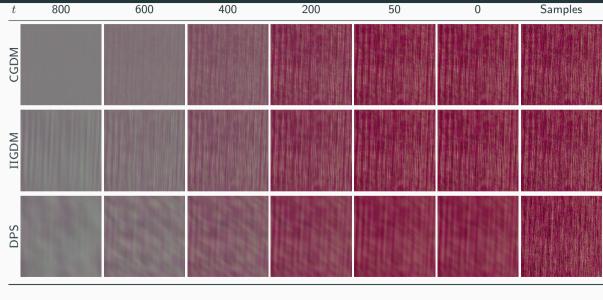
<sup>&</sup>lt;sup>4</sup>Galerne, B., Gousseau, Y., & Morel, J.-M. (2011a). Micro-texture synthesis by phase randomization. *Image Processing On Line* 

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### **Exact Wasserstein error for deblurring**



## Study of the bias



#### Reverse Bayes rule

For  $t \approx T$ ,  $\Sigma_t \approx I$  and

$$C_{v|t}^{\mathsf{DPS}} = \sigma^2 I, \tag{24}$$

$$C_{v|t}^{\text{IIGDM}} \approx (1 - \overline{\alpha}_t) A A^T + \sigma^2 I,$$
 (25)

$$C_{v|t}^{\mathsf{CGDM}} \approx (1 - \overline{\alpha}_t) A \Sigma A^T + \sigma^2 I.$$
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 (26)

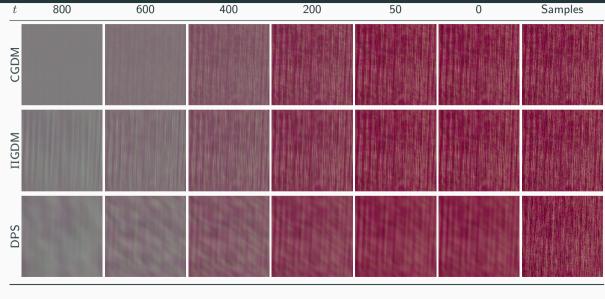
For  $t \approx 0$ ,  $\Sigma_t \approx \Sigma$  and

$$C_{v|t}^{\mathsf{DPS}} = \sigma^2 I, \tag{27}$$

$$C_{v|t}^{\Pi\mathsf{GDM}} \approx (1 - \overline{\alpha}_t) A A^T + \sigma^2 I,$$
 (28)

$$C_{v|t}^{\mathsf{CGDM}} \approx (1 - \overline{\alpha}_t) A A^T + \sigma^2 I.$$
 (29)

## Study of the bias





#### Conclusion

- Generalization to other inverse problems.
- Generalization to multimodal distributions.
- An important direction of research [Rozet et al., 2024]<sup>6</sup>:

$$Cov(\boldsymbol{x} \mid \boldsymbol{x}_t) = \sigma_t^2 + \sigma_t^4 \nabla_{\boldsymbol{x}}^2 \log p_t(\boldsymbol{x}_t),$$
(30)

<sup>6</sup>Rozet, F., Andry, G., Lanusse, F., & Louppe, G. (2024). Learning diffusion priors from observations by expectation maximization. The Thirty-eighth Annual Conference on Neural Information Processing Systems

Émile Pierret

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Thank you for your attention!

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